

Math 3210 Tutorial 2

Example 0: How to solve a linear Problem:

Max: $Z = 4x_1 - 2x_2 + 7x_3$ subject to

$$2x_1 - x_2 + 4x_3 \leq 18$$

$$4x_1 + 2x_2 + 5x_3 \leq 10$$

$$x_1, x_2, x_3 \geq 0$$

Step 1: add variables

$$2x_1 - x_2 + 4x_3 + s_1 = 18$$

$$4x_1 + 2x_2 + 5x_3 + 0s_1 + s_2 = 10$$

$$x_1, x_2, x_3, s_1, s_2 \geq 0$$

Step 2: turn it into matrix form

$$\begin{pmatrix} 2 & -1 & 4 & 1 & 0 \\ 4 & 2 & 5 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ s_1 \\ s_2 \end{pmatrix} = \begin{pmatrix} 18 \\ 10 \end{pmatrix}$$

Step 3 - ~~4~~: find all basic solutions

i) $x_3 = s_1 = s_2 = 0$ $\begin{pmatrix} 2 & -1 \\ 4 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 18 \\ 10 \end{pmatrix} \Rightarrow \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} -11/2 \\ -17/2 \end{pmatrix}$ } out of feasible region.

ii) $x_2 = s_1 = s_2 = 0$ $\begin{pmatrix} 2 & 4 \\ 4 & 5 \end{pmatrix} \begin{pmatrix} x_1 \\ x_3 \end{pmatrix} = \begin{pmatrix} 18 \\ 10 \end{pmatrix}$ $x_1 = 5/2$ $x_3 = 13/4$ $Z = 4(5/2) + 7(13/4) = 32.75$

Theorem: Definition of Hyperplanes

A hyperplane in \mathbb{R}^n is defined as

$$c^T x = z$$

Where x is a vector in \mathbb{R}^n and z is a constant

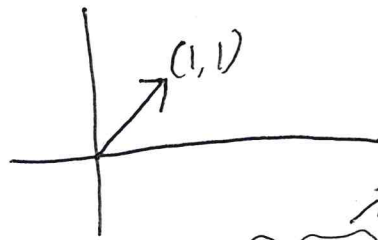
Every single vector on the Hyperplane is orthogonal to the vector C

Hyperplane in 2D

$$2x+2y=4$$

Remember that the Dote product of two vectors normal to each other must be zero

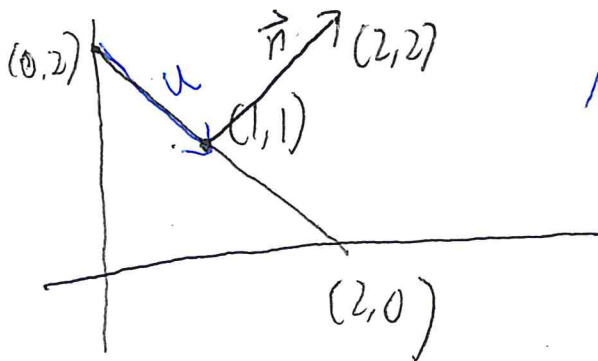
position vector



$$2x+2y=4 \Rightarrow (2 \ 2) \begin{pmatrix} x \\ y \end{pmatrix} = 4 \Rightarrow \overbrace{\begin{pmatrix} 2 \\ 2 \end{pmatrix}^T \begin{pmatrix} x \\ y \end{pmatrix}}^{\text{dote product of } \begin{pmatrix} 2 \\ 2 \end{pmatrix}, \begin{pmatrix} x \\ y \end{pmatrix}} = 4$$

any position vector in the set $2x+2y=4$ has a dote product of 4 with the vector $(2, 2)$

consider a vector \vec{u} on th set, and $(2, 2)$ be \vec{n}



$$u = \begin{pmatrix} -1 \\ 1 \end{pmatrix},$$

$$u \cdot \vec{n} = 0$$

Generally for 2 points $\begin{pmatrix} x_1 \\ y_1 \end{pmatrix}$ $\begin{pmatrix} x_2 \\ y_2 \end{pmatrix}$ in the set.

$$\vec{u} = \begin{pmatrix} x_1 - x_2 \\ y_1 - y_2 \end{pmatrix} \quad \vec{u} \cdot \vec{n} = \begin{pmatrix} x_1 \\ y_1 \end{pmatrix} \cdot \vec{n} - \begin{pmatrix} x_2 \\ y_2 \end{pmatrix} \cdot \vec{n}$$

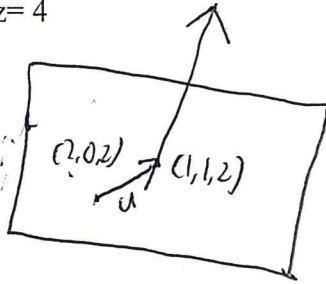
$$\vec{u} \cdot \vec{n} = \begin{pmatrix} x_1 \\ y_1 \end{pmatrix} \cdot \vec{n} - \begin{pmatrix} x_2 \\ y_2 \end{pmatrix} \cdot \vec{n} = 4 - 4 = 0$$

any vector \vec{u} in the hyperplane

$$\vec{u} \cdot \vec{n} = 0$$

Hyperplane in 3D

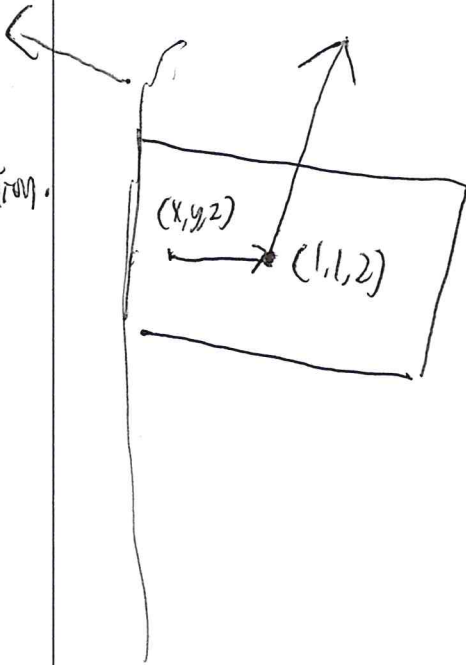
$$x+y+z=4$$



$$u = \begin{pmatrix} 1-2 \\ 1-0 \\ 2-2 \end{pmatrix} = \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}$$

$$u \cdot \vec{n} = \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix} = 0$$

apply
the
other
definition.



$$\begin{pmatrix} x-1 \\ y-1 \\ z-2 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = 0$$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

$$x+y+z=4.$$

Example 1: Given that the points $(1,3,4), (2,1,6), (2,1,8)$ is on the same hyperplane, find the formula of the hyperplane. $(0,1,0), (1,0,-1), (0,0,-3)$.

$$u = \begin{pmatrix} -1 \\ 1 \\ 1 \end{pmatrix} \quad v = \begin{pmatrix} -1 \\ 0 \\ -2 \end{pmatrix}$$

$$u \times v = \vec{n}$$

$$\vec{n} = \begin{vmatrix} i & j & k \\ -1 & 1 & 1 \\ -1 & 0 & -2 \end{vmatrix}$$

$$= \begin{pmatrix} 2 \\ 3 \\ -1 \end{pmatrix}$$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix} = \begin{pmatrix} x-1 \\ y-0 \\ z+1 \end{pmatrix}$$

$$\begin{pmatrix} x-1 \\ y-0 \\ z+1 \end{pmatrix} \cdot \vec{n} = 0$$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \cdot \begin{pmatrix} 2 \\ 3 \\ -1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix} \cdot \begin{pmatrix} 2 \\ 3 \\ -1 \end{pmatrix}$$

$$2x+3y-z=3$$

Operations on set:

Basic proving techniques in sets:

To prove A to be a subset of B, we generally prove towards the direction that for any element x belongs to A, it belongs to B as well

Example 2:

$$A \subseteq B \quad C \subseteq D \quad \begin{array}{l} \nearrow x \in A, x \in B \\ \searrow x \in C, x \in D \end{array}$$

show that $A \cap C \subseteq B \cap D$

$$\begin{aligned} x \in A \cap C &\Leftrightarrow x \in A \text{ and } x \in C \\ &\Leftrightarrow x \in B \text{ and } x \in D \\ &\Leftrightarrow x \in B \cap D \end{aligned}$$

To prove two set being equal, a well known technique is to prove that they are subset of each other.

$$A = B \Leftrightarrow A \subseteq B \text{ and } B \subseteq A$$

try Exercise 1.

Closure of a set:

Some Definition:

$\forall =$ for all, $\exists =$ there exist.
 $\partial S \neq \emptyset$ · Boundary point of a set $A, x_1 \Rightarrow \forall$ open ball B with radius r , center at $x_1, \exists x_i \in A, \in B$
 $\partial S =$ collection of all boundary points: $\exists x_j \notin A, \in B$
 $\bar{S} = \partial S \cup S, S^\circ = S / \partial S$
~~close set~~ S is close if $\partial S \subseteq S$, Open if $\partial(\mathbb{R}^n - S) \subseteq \mathbb{R}^n - S$

A very simple example:

$(1, 3)$ any open interval
 $\partial S = \{1, 3\} \quad \bar{S} = [1, 3]$

Some facts:

- 1) S is close $\Leftrightarrow S = \bar{S}$
- 2) S is open $\Leftrightarrow S = S^\circ$
- 3) \bar{S} is close
- 4) S° is open

Proves of 3)

target: $\partial \bar{S} \subseteq \bar{S}$
 \bar{S} can be written as $S \cup \partial S$ for some S
 $S \cup \partial S = S^\circ \cup \partial S \Rightarrow \partial S = \partial \bar{S} \quad \partial \bar{S} \subseteq \bar{S}$

Proves of 4) Target: $\partial S \subseteq S^\circ / \mathbb{R}^n$

$S^\circ = S / \partial S$, i.e. $\partial S \notin S^\circ$
 $\partial S \in S^\circ / \mathbb{R}^n = S^\circ - \mathbb{R}^n$

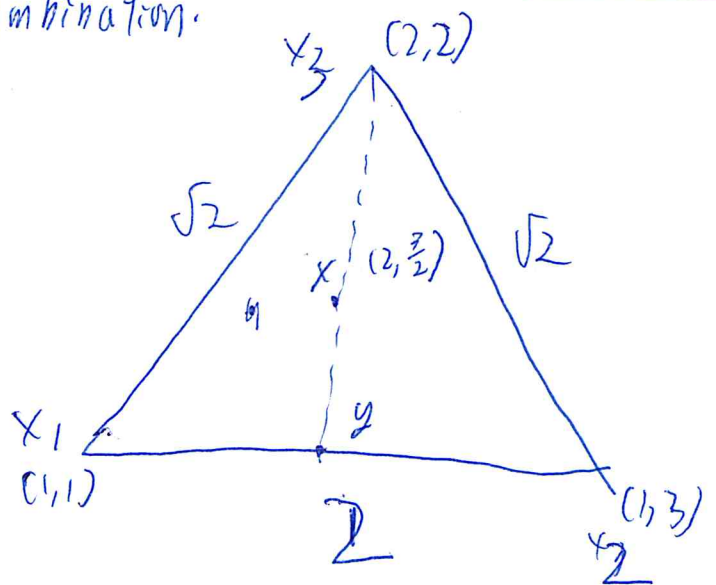
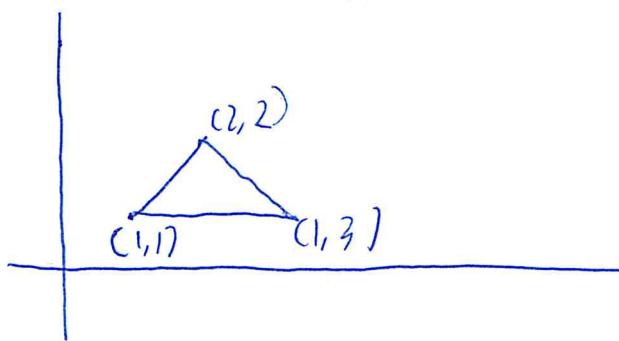
Example 5: If a set of points are on a particular hyper plane, then any convex combination of the set of points are on the hyper plane:

if $a_1x_1 + a_2x_2$
 x_1, \dots, x_N satisfied the condition that
 $x_n \cdot \vec{n} = C \quad \forall n \in \{1, \dots, N\}$
 for $n=1, \dots, N$.

$(\varphi_1 x_1 + \dots + \varphi_N x_N) \cdot \vec{n}$
 $= \varphi_1 (x_1 \cdot \vec{n}) + \dots + \varphi_N (x_N \cdot \vec{n}) = \varphi_1 C + \dots + \varphi_N C$
 $= C //$

de

before example 5: Convex combination.



$y = px_1 + qx_2$
 $p = \frac{|x_2 y|}{|x_2 x_1|} \quad q = \frac{|x_1 y|}{|x_2 x_1|}, p = q = \frac{1}{2}$

$z = \frac{|x y|}{|x_3 y|} \quad k = \frac{|x x_2|}{|x_3 y|}, d = k = \frac{1}{2}$

$X = kpx_1 + kqx_2 + dx_3$
 $= \frac{1}{4}x_1 + \frac{1}{4}x_2 + \frac{1}{2}x_3 //$

Example 6: Consider a LPP, if a set of points in the feasible sets give you the same numeric value, then any convex combination of the set of points will give you the same value.

consider the ~~feasible~~ set of points to be x_1, x_2, \dots, x_N

and the LPP to be

$$\max/\min \quad a_1 x_1 + a_2 x_2 + \dots + a_n x_n = C$$

Here Note that

$$s_i = \begin{pmatrix} x_1^i \\ x_2^i \\ \vdots \\ x_n^i \end{pmatrix} \quad \dots \quad s_N = \begin{pmatrix} x_1^N \\ x_2^N \\ \vdots \\ x_n^N \end{pmatrix}$$

Now if all give the same numerical value to the LPP, then.

$$\left. \begin{array}{l} a_1 x_1^i + a_2 x_2^i + a_3 x_3^i + \dots + a_n x_n^i = K \\ \vdots \\ a_1 x_1^N + a_2 x_2^N + \dots + a_n x_n^N = K \end{array} \right\} \text{on the same hyper plane.}$$

from last question, any convex combination will be on the hyper plane, i.e must give the same value.